

The background of the slide is a photograph of ocean waves. The top portion shows a wave cresting and breaking, with white foam visible. The middle section is a solid dark blue band containing the text. The bottom portion shows the surface of the water with small, choppy waves.

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# Kepler Architecture Solution OSGI Bundles

July 16, 2008

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# OSGi Background

- OSGi Release 1 (R1): May 2000
- OSGi Release 2 (R2): October 2001
- OSGi Release 3 (R3): March 2003
- OSGi Release 4 (R4): October 2005 / September 2006
  - Core Specification (R4 Core): October 2005
  - Mobile Specification (R4 Mobile / JSR-232): September 2006
- OSGi Release 4.1 (R4.1): May 2007

# OSGi R4 Implementations

## 🔴 Certified

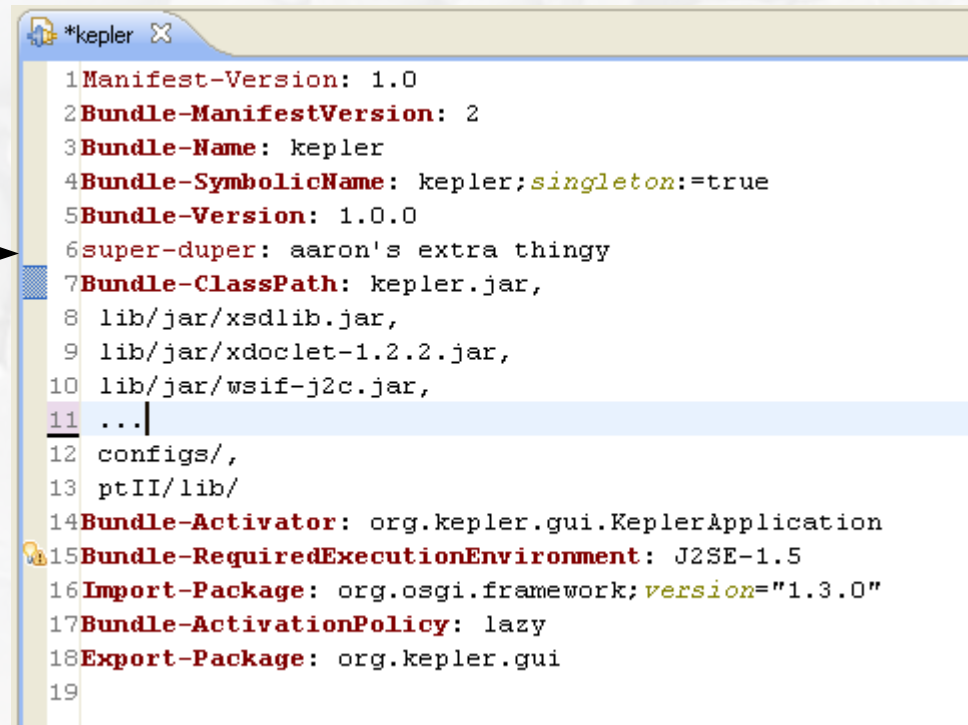
- 🟡 Eclipse Equinox 3.2 ([Apache License v2.0](#))
  - 🟢 Default OSGi framework for Eclipse
  - 🟢 Can be used to host an application or hosted by an application
- 🟡 Makewave Knopflerfish 2.0 (BSD license)
  - 🟢 A Commercial implementation that was opened by Makewave
  - 🟢 A Pro version is available for purchase
- 🟡 ProSyst Software mBedded Server 6.0 ([Eclipse Public License](#))
  - 🟢 Open version uses the Equinox framework and offers additional bundles
  - 🟢 Commercial version uses ProSyst framework with many additional bundles
- 🟡 Samsung OSGi R4 Solution (Commercial)
- 🟡 HitachiSoft SuperJ Engine Framework (Commercial)

## 🔴 Non-Certified

- 🟡 Apache Felix ([Apache License v2.0](#))
  - 🟢 Does not fully implement the OSGi R4 spec



- OSGi Bundles are JAR files with standardized Manifests
  - Non-standard attributes are ignored by OSGi frameworks and can therefore be used for other purposes



```
1Manifest-Version: 1.0
2Bundle-ManifestVersion: 2
3Bundle-Name: kepler
4Bundle-SymbolicName: kepler;singleton:=true
5Bundle-Version: 1.0.0
6super-duper: aaron's extra thingy
7Bundle-ClassPath: kepler.jar,
8 lib/jar/xsdlib.jar,
9 lib/jar/xdoclet-1.2.2.jar,
10 lib/jar/wsif-j2c.jar,
11 ...|
12 configs/,
13 ptII/lib/
14Bundle-Activator: org.kepler.gui.KeplerApplication
15Bundle-RequiredExecutionEnvironment: J2SE-1.5
16Import-Package: org.osgi.framework;version="1.3.0"
17Bundle-ActivationPolicy: lazy
18Export-Package: org.kepler.gui
19
```

See Section 3.2 “Bundles” of the [OSGi version 4.1 specification](#) for detail on Manifest Headers and syntax

# OSGi Fragments

- ❶ Fragments are bundles that are directly associated with a Host Bundle
- ❷ Fragments are loaded with the same classloader as the host bundle
- ❸ Fragments are often used to store platform specific resources making the inclusion and exclusion of these resources for different platform configurations very easy

Screenshot: PDE Fragment Manifest Editor

The screenshot displays the PDE Fragment Manifest Editor with the following sections:

- General Information**  
This section describes general information about this fragment.
  - ID: kepler.linux.libraries
  - Version: 1.0.0
  - Name: Libraries Fragment
  - Provider: Aaron
  - Platform Filter: (empty)
  - Host Plug-in: kepler (with a Browse... button)
  - Host Minimum Version: 1.0.0 (with an Inclusive dropdown)
  - Host Maximum Version: (empty) (with an Exclusive dropdown)
  - ☐ This fragment is a singleton
- Execution Environments**
- Fragment Content**  
The content of the fragment is made up of two sections:
  - [Dependencies](#): lists all the plug-ins required on this fragment's classpath to compile and run.
  - [Runtime](#): lists the libraries that make up this fragment's runtime.
- Extension / Extension Point Content**  
This fragment may define extensions and extension points:
  - [Extensions](#): declares contributions this fragment makes to the platform.
  - [Extension Points](#): declares new function points this fragment adds to the platform.
- Testing**  
Test this plug-in by launching an OSGi framework:
  - [Launch the framework](#)
  - [Launch the framework in Debug mode](#)

See Section 3.14 “Fragment Bundles” of the [OSGi version 4.1 specification](#) for details on Fragments



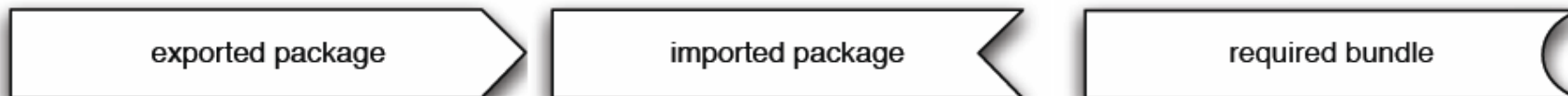
# Exporting & Importing Packages

## Exporting

- A bundle specifies explicitly in the Export-Package manifest attribute which packages are available for use by other bundles (think public/private packages)
- The usual practice is to simply export (make public) all the packages of a bundle unless there is a good reason not to – the exported packages define the API

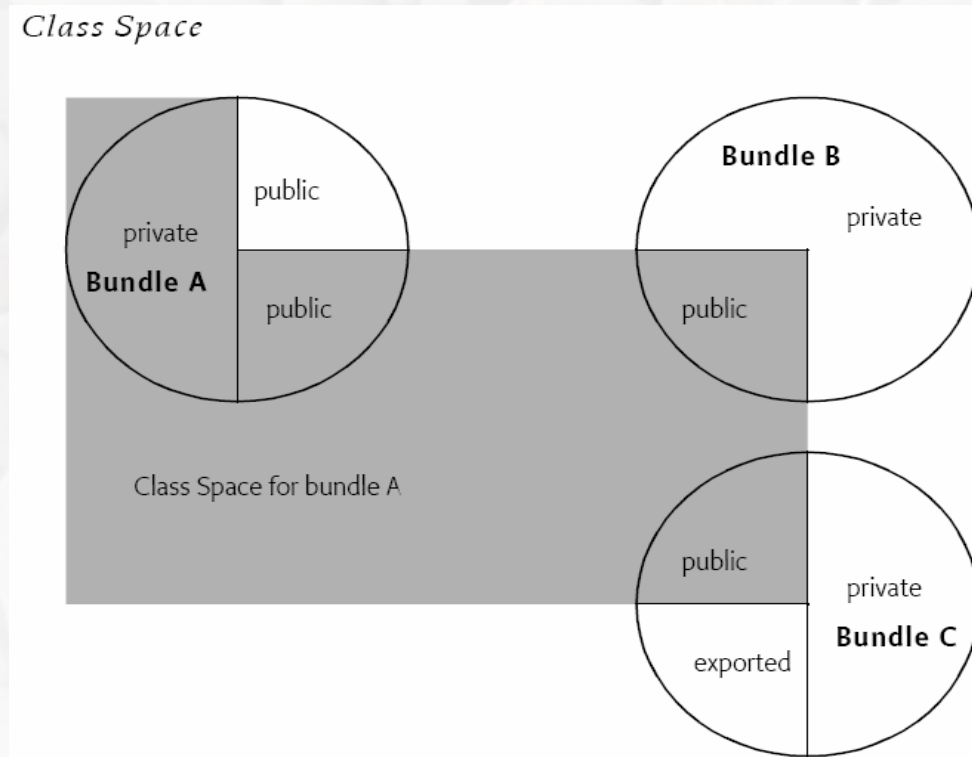
## Importing

- Import-Package attribute allows a specific package to be used
- Require-Bundle attribute allows all exported packages from the specified bundle to be used



# OSGi Class Space

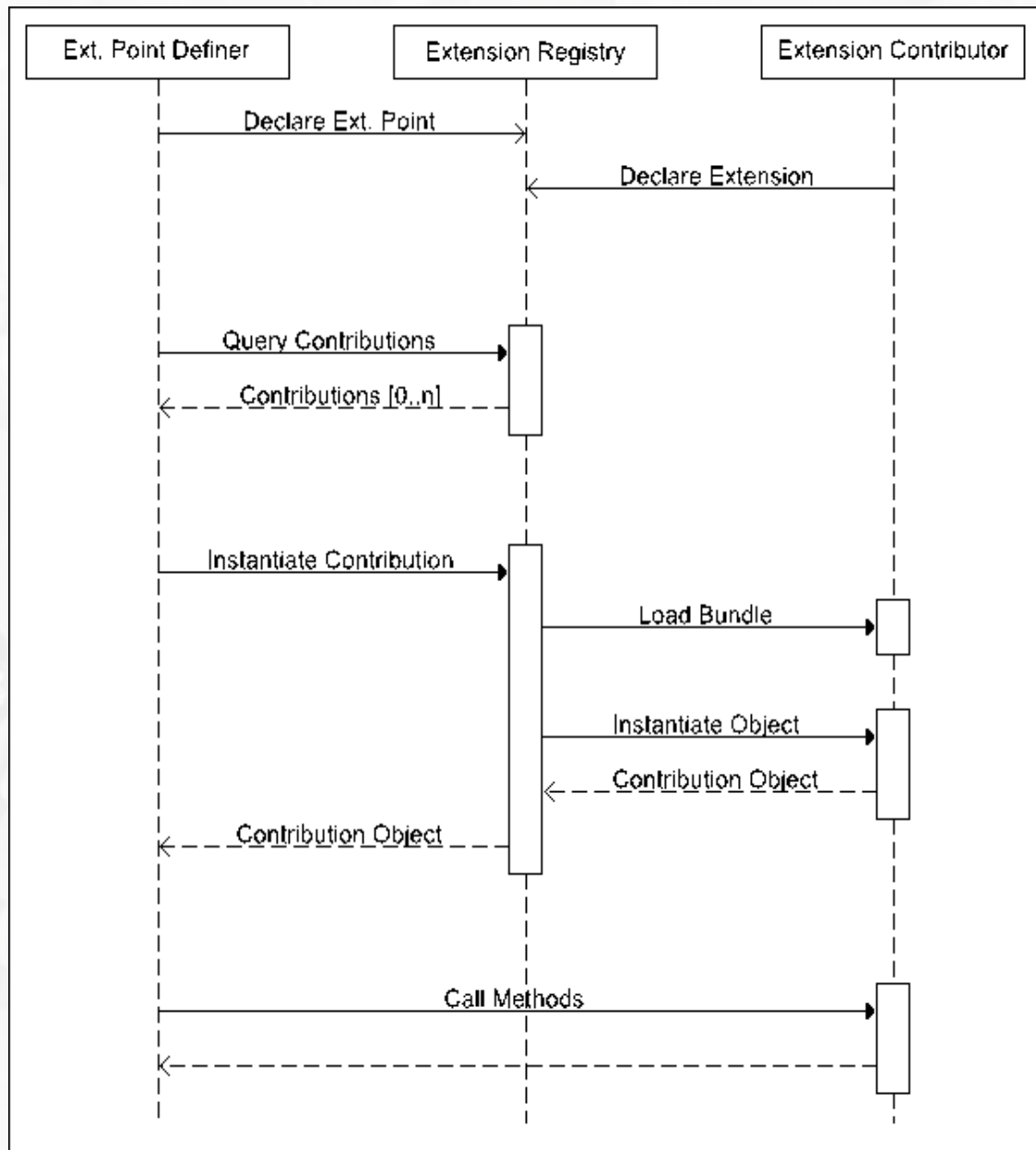
- A class space is the set of all classes that are reachable from a given bundle's class loader
  - The parent class loader (normally java.\* packages from the boot class path)
  - The bundle's class path (private packages)
  - Imported packages
  - Required bundles
  - Attached fragments





- Plugin.xml
  - Extensions
    - Explicitly declare the extension points from other bundles that we are using in this bundle
  - Extension Points
    - Explicitly define the extension points available in this bundle with a name and an ID
    - Include documentation and examples about each extension point
    - Specify how many times the extension point can be extended (just once or by many different bundles)
- Extensions get managed by the Extension Registry
- Extensions are all registered before any classes are loaded, so there is no worry about timing/ordering of extensions

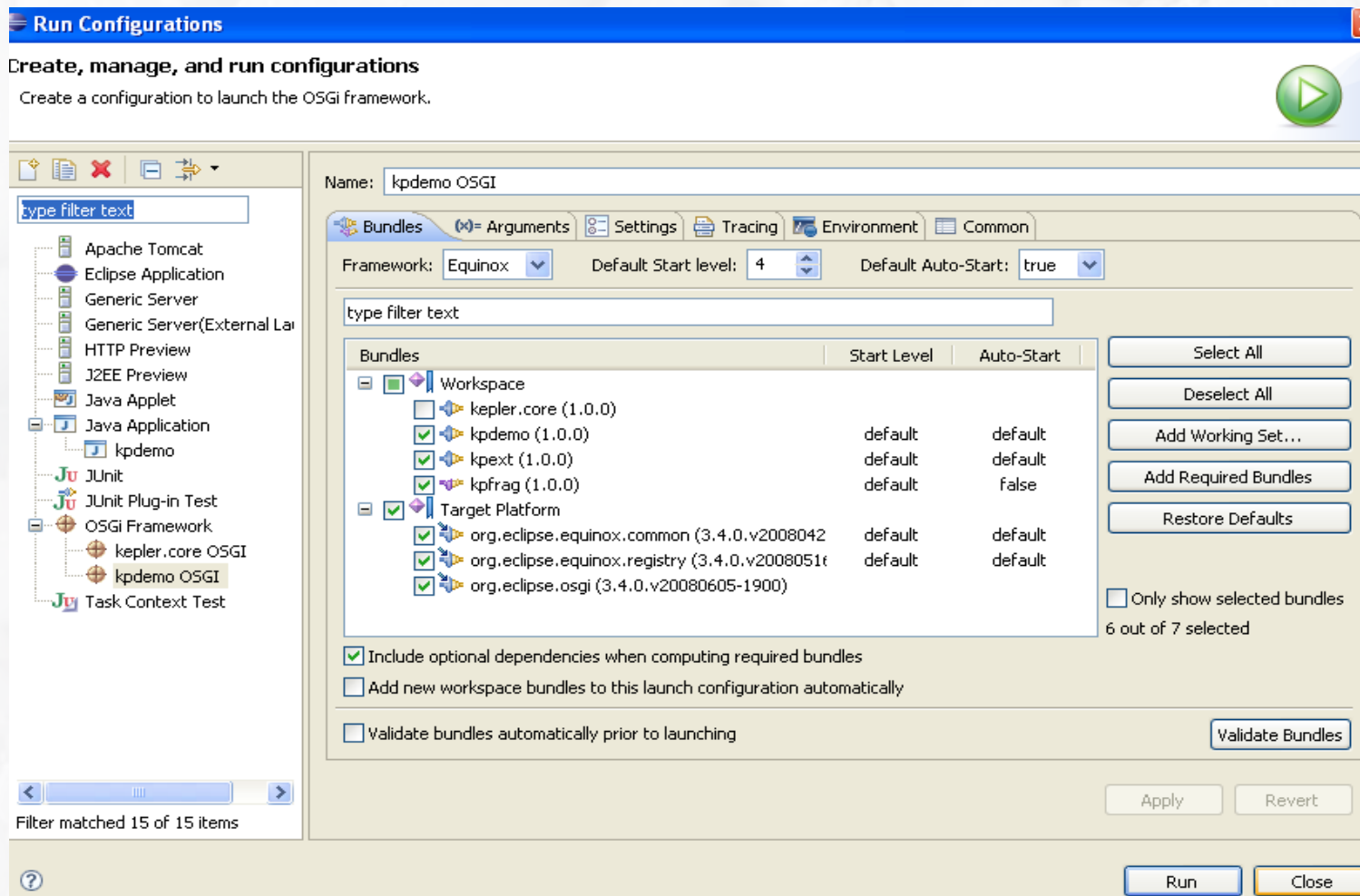
# OSGi Extensions





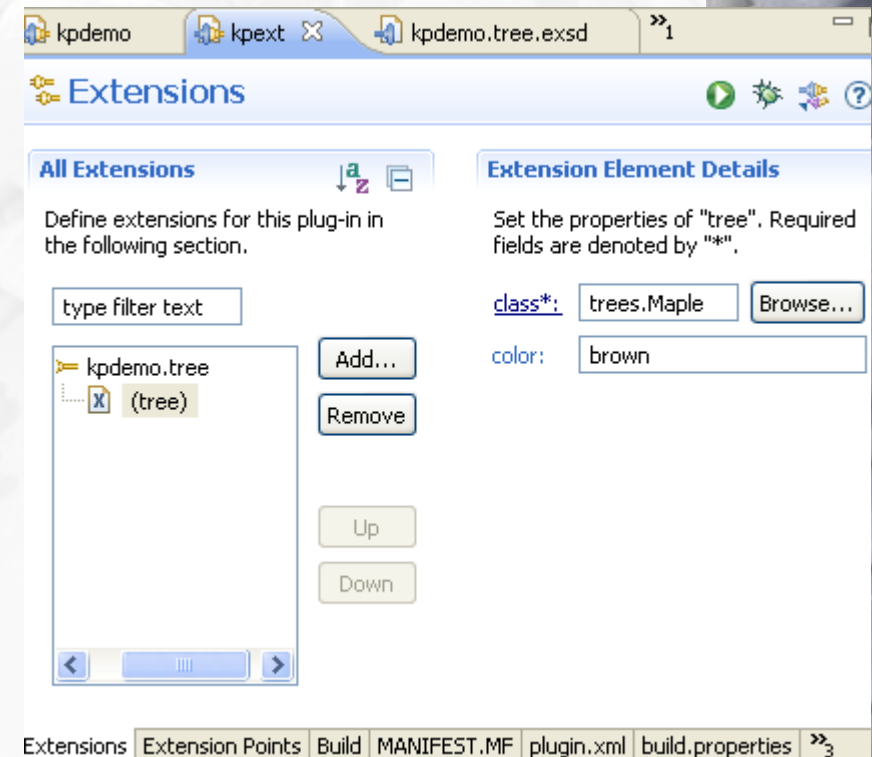
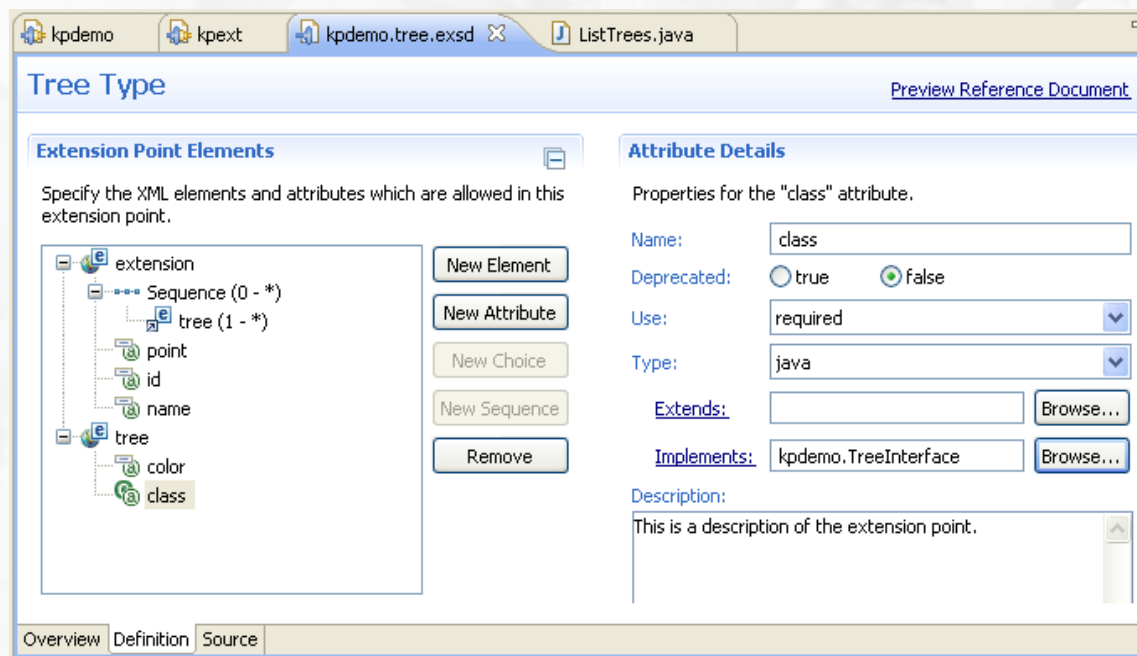
# The Equinox Extension Registry

- ❖ To use the Equinox extension registry the bundle `org.eclipse.equinox.registry` needs to be installed in the OSGi configuration



# Extension Attributes

- An extension point defines a set of attributes that can be set by implementing extensions
  - Attribute values are available before any classes are loaded
  - If a class in the extension is to be executed the name of the class is stored in an attribute (called class in this example)



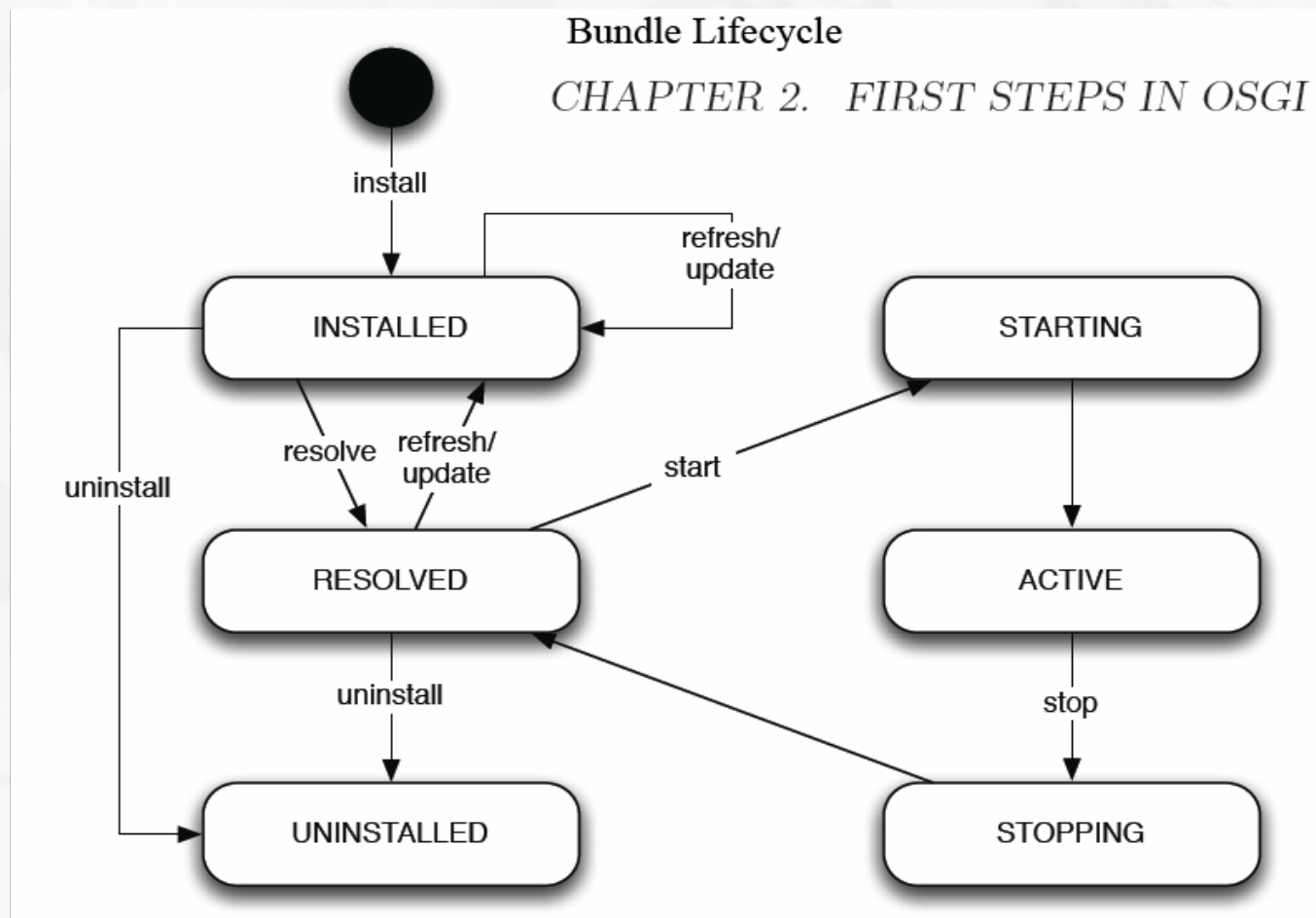


# Executing Extension Classes

- 3 lines of code are needed in the bundle that defines the extension point to retrieve and execute classes supplied from extensions (lines 8, 9, and 12 in the sample below)
- No special Java code is needed in the extensions that are contributing to an extension point – only the xml definitions are needed

```
kpdemo  kpext  kpdemo.tree.exsd  ListTrees.java X
1 package kpdemo;
2 import org.eclipse.core.runtime.*;
3
4 public class ListTrees {
5     public ListTrees() {
6         String treeList = new String();
7
8         IExtensionRegistry reg = RegistryFactory.getRegistry();
9         IConfigurationElement[] extensions = reg.getConfigurationElementsFor("kpdemo.tree");
10        for (int i = 0; i < extensions.length; i++) {
11            try {
12                TreeInterface ti = (TreeInterface) extensions[i].createExecutableExtension("class");
13                treeList += "Tree Name: " + ti.getName() + "\n"; // method call to class
14                if (extensions[i].getAttribute("color") != null) { // attribute from extension definition
15                    treeList += "Tree Color: " + extensions[i].getAttribute("color");
16                }
17                treeList += "\n";
18            } catch (Exception e) {
19                System.out.println(e.getMessage());
20                e.printStackTrace();
21            }
22        }
23        System.out.println(treeList);
24    }
25 }
```

- Services can come and go dynamically during program execution
- Because of this a developer has to take special care to check and handle each state of the bundle lifecycle





# Framework as host or hosted

## Framework as Host

- The OSGi framework is run with a specific configuration of bundles
- The configuration points to and optionally starts the specified bundles
- In Eclipse an executable is used to run the Equinox bundle which then reads the configuration and loads all the bundles

## Hosted Framework

- A running application can call Equinox and load bundles according to a configuration defined by the application

# Eclipse Plug-in Development Environment

- Extension schemas and bundle manifests can be edited by hand in text editors although most developers prefer to use the Eclipse PDE
- PDE provides a nice set of forms and automation tools that allow easy creation of bundle manifests, plugin.xml, and extension schemas
- PDE auto detects classpaths and bundle dependencies for you
- PDE is geared towards extension development and does not have strong support for services



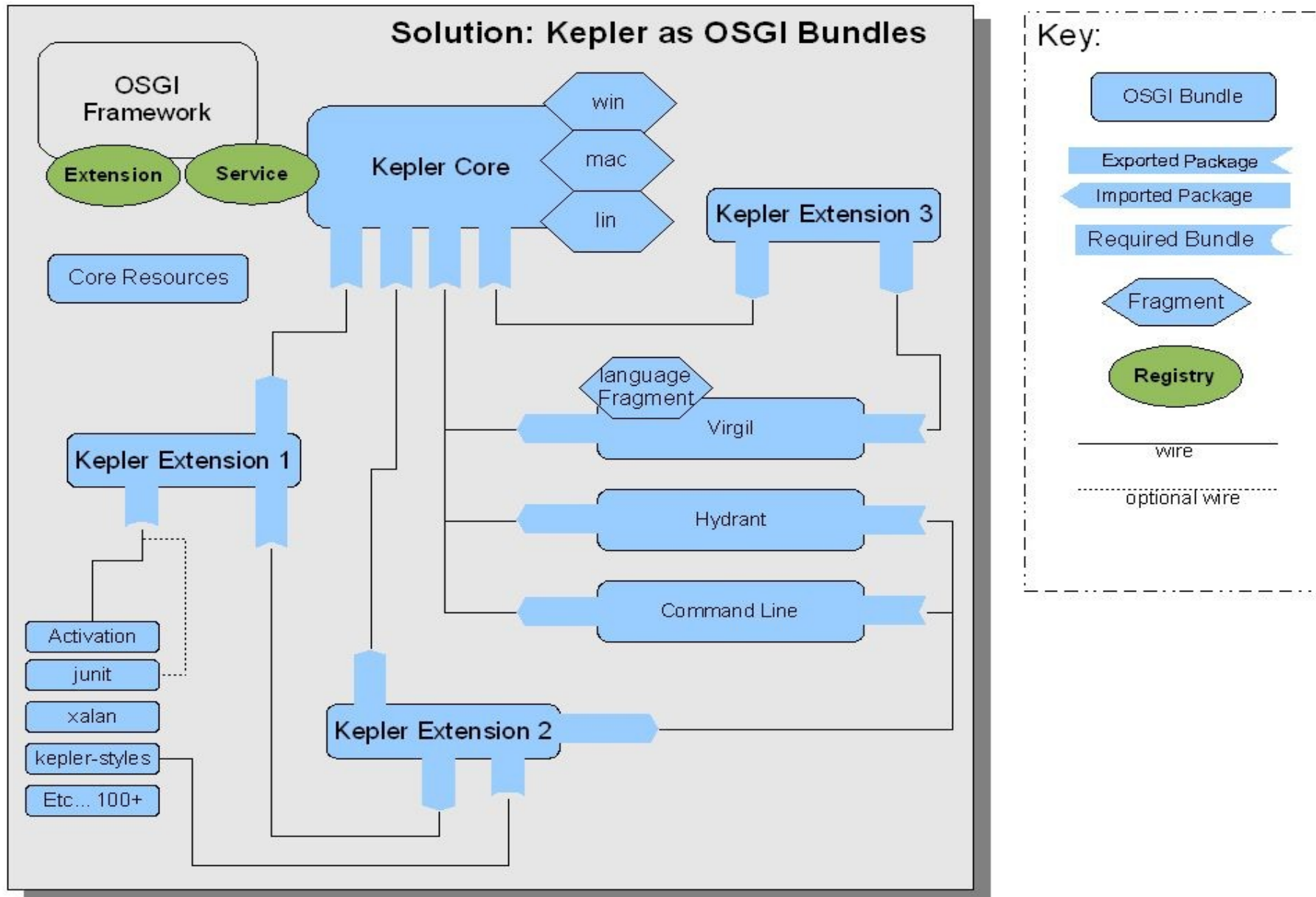
# Possible Usage of Bundles in Kepler

- Nightly build using Maven
- Requirement of not breaking the nightly build for too long
- Possible plan of attack (perhaps not in this order exactly)
  - Start with the existing, monolithic Kepler+Ptolemy code base all in one bundle in one branch
  - Separate out jars
  - Separate out resources
  - Separate out Ptolemy
  - Separate out platform specifics into fragments
  - Separate out GUI
  - Identify and separate out components
- Each bundle would have its own place in repository

- Including Jars within Bundles
  - slightly slower
  - packages need to be exported from bundle for use by other bundles
- Including Jars in an OSGi configuration as bundles is the preferred method (although there are other ways [see Eclipse FAQ](#))
  - Currently there are 282 jars in Kepler (not all in use)
    - These would be separated out of the core and repackaged as bundles
      - This involves adding a few OSGi headers to the manifest of each jar which could be easily automated
      - OR it is likely that the jars can be retrieved and built as OSGi bundles from a Maven repository



# Very Abstract Diagram



- Equinox Portal
- OSGi in Practice (open book uses Felix Framework for examples)
- Certified OSGi r4 implementations (OSGi Alliance)
- Knoplerfish Pro (Makewave)
- ProSyst Edition Comparison
- OSGi Wikipedia page
- Equinox QuickStart Guide
- A Comparison of Eclipse Extensions and OSGi Services
- Getting Started with Eclipse Plug-ins
- Eclipse FAQs
- OSGi Specification Version 4.1
  - Section 3 “Module Layer”